



## LTHS 3v3 Tournament Rules

**PLAYER REGISTRATION:** All players must be registered on their teams' registration form before the tournament begins. Any team or player determined by the event director to have falsified age or skill level will be dismissed from the tournament. All players must carry proof of age (except adults)

**ROSTERS:** All rosters are final upon check-in.

**NUMBER OF PLAYERS:** SIX is the maximum number of players on a team; three field players at one time. Players may only play on one team per division. There are no goalkeepers in 3-v-3 soccer. Substitutes may occur at any dead ball situation, but players must get referees attention and enter and exit at the half-field mark only.

**TEAM GENDER:** At tournament director's discretion a mixing of male and female teams may occur to assure appropriate amount of teams in division.

**EQUIPMENT:** All players must wear shin guards. Any player without shin guards will not be allowed to play. Teams are responsible for providing game balls. Preferred Ball Size for U6-U8 = #3; U9-U12 = #4; U13 and up = #5. In the event that age divisions are combined, the teams should use the older division's ball size.

**FIELD DIMENSIONS:** All 3v3 fields will be 35 yards width x 26 yards length



**GOAL BOX:** The goal box, ten feet wide by eight feet deep, is directly in front of the goal. No player may touch the ball within the goal box; however, any player may move through the goal box. Any part of the ball or player's body on the line is considered in the goal box. An **INFRACTION** occurs if a defender touches the ball in the goal box, and then a **penalty kick** is awarded to the offensive team. Penalty kicks are taken from the midfield stripe. If an offensive player touches the ball within the goal box, a goal kick is awarded to the defensive team. Habitual touches in the goal box may result in a Yellow Card. If the ball comes to a complete stop in the goal box, regardless of which team touched it last, a goal kick is awarded to the defensive team. The goals are approximately 3 feet high by 4 feet wide.

**GAME DURATION:** The game shall consist of two 10 minute halves separated by a two minute halftime period, OR the game shall end when a team reaches a 10 goal lead. Games tied after regulation play shall end in a tie. In the event a game is tied in a Playoff elimination game, there will be a 5 minute overtime period and if the game is still tied after the overtime period, a penalty kick shootout will determine the winner. Any player who played during the game is eligible to take penalty kicks.

**GOAL SCORING:** A goal may only be scored from a touch on the offensive half on the playing field. The ball must be on or past the midfield line when the ball is shot in order to count as a goal.

**SCORING (IN POOL PLAY):** Games will be scored according to the following: 3 points for a win; 1 point for a tie and 0 points for a loss.

**TIEBREAKERS:** In pool play, ties between two or more teams will be broken by; 1) head to head results between tied teams; 2) goal difference in pool play Maximum of 5 goals per game; 3) Fewest goals against in Pool



Play; 4)playoff team shootout with entire rosters.

**PLAYOFF OVERTIME:** If the game is tied after regulation, then the teams will have a 5 minute overtime period. If the score is still tied after overtime, the game will be determined by a penalty kick shootout (PKs taken from midfield). Any player who has played during the game is eligible to take penalty kicks.

**NO OFFSIDES** in 3-v-3 soccer and **NO SLIDE TACKLING** in 3-v-3 soccer

**FIVE YARD RULE:** In all dead ball situations (goal kicks, corner kicks, free kicks, etc.) defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.

**KICK-INS:** The ball shall be kicked into play from the sideline instead of throw in. No throw-ins are allowed in this 3v3 tournament.

**INDIRECT KICKS:** All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect with exception of corner and penalty kicks.

**GOAL KICKS:** May be taken from any point on the end line, and not in the goal box area.

**KICK OFF:** May be taken in any direction.

**PENALTY KICKS:** Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the top of the center circle (15ft. line) on the offensive side of the midfield line with all other players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are not live



balls.

**PLAYER EJECTION (YELLOW / RED CARD):** Referees have the right to eject a player from the game for continual disobedience or as a result of an incident that warrants sending the player off. RED CARD suspension = Rest of game PLUS next game. Tournament Director may eject players for the rest of the tournament. Teams still play with 3 on the field

**FORFEITS:** A forfeit shall be scored as 5-0.

**SPORTSMANSHIP:** Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

**SITUATIONS OR OCCURRENCES THAT THESE RULES DO NOT ADDRESS SHALL BE LEFT TO THE SOLE DISCRETION OF THE TOURNAMENT DIRECTOR.**